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Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. (currently amended) A gaming method for playing a reel selection slot machine, the method comprising:

spinning a plurality of reels within a display window, the plurality of reels each displaying one or more game symbols;

selecting a subset of the <u>currently</u> spinning reels for use in determining a game outcome; removing the non-selected reels from a player's view within the display window; consolidating the selected reels within the display window; and

stopping the subset of the currently spinning reels and determining if the selected subset of reels produce a winning game outcome, and awarding a prize if a winning game outcome is achieved.

- 2. (original) The method of claim 1, further comprising: stopping the spinning of the selected reels, after the consolidating of the selected reels within the display window.
- 3. (original) The method of claim 1, further comprising: stopping the spinning of the selected reels, before the consolidating of the selected reels within the display window.
- 4. (original) The method of claim 1, further comprising: stopping the spinning of the selected reels, before the removing of the non-selected reels from a player's view within the display window.
- 5. (previously amended) The method of claim 1, wherein consolidating the selected reels within the display window comprises juxapositioning the selected reels to eliminate any non-contiguous positioning of the selected reels produced by the removal of the non-selected reels.
- 6. (previously amended) The method of claim 1, wherein the selection of the subset of reels for use in determining a game outcome is player controlled.

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- 7. (previously amended) The method of claim 1, wherein the selection of the subset of reels for use in determining a game outcome is computer controlled.
- 8. (original) The method of claim 1, wherein the plurality of reels are video representations of physical reels.
- 9. (original) The method of claim 8, further comprising:

randomly changing the position of the selected reels after the removing of the nonselected reels.

- 10. (original) The method of claim 1, wherein the gaming method is used as a bonus game in conjunction with an underlying primary game.
- 11. (original) The method of claim 10, wherein a winning game outcome in the bonus game results in a prize that is added to a prize won in the underlying primary game.
- 12. (original) The method of claim 10, wherein a winning game outcome in the bonus game results in multiplying a prize won in the underlying primary game.
- 13. (original) The method of claim 10, wherein a non-winning game outcome in the bonus game reduces a prize won in the underlying primary game.
- 14. (original) The method of claim 10, wherein a non-winning game outcome in the bonus game includes at least the possibility of losing a prize won in the underlying primary game.
- 15. (original) The method of claim 1, wherein the gaming method is used as a primary game.
- 16. (currently amended) A gaming method for playing a reel selection slot machine that includes a plurality of reels, the method comprising:

spinning the plurality of reels;
selecting a subset of the <u>currently</u> spinning reels for use in determining a game outcome;
removing the non-selected reels from a player's view;
rearranging the selected reels adjacent to one another; and

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stopping the subset of the currently spinning reels and determining if the selected reels produce a winning game outcome; and

awarding a prize if a winning game outcome is achieved.

- 17. (original) The method of claim 16, further comprising: stopping the spinning of the selected reels, after the rearranging of the selected reels adjacent to one another.
- 18. (original) The method of claim 16, further comprising: stopping the spinning of the selected reels, before the rearranging of the selected reels adjacent to one another.
- 19. (original) The method of claim 16, further comprising: stopping the spinning of the selected reels, before the removing of the non-selected reels from a player's view.
- 20. (previously amended) The method of claim 16, wherein rearranging the selected reels within the display window comprises juxapositioning the selected reels to eliminate any non-contiguous positioning of the selected reels produced by the removal of the non-selected reels.
- 21. (previously amended) The method of claim 16, wherein the selection of the subset of reels for use in determining a game outcome is player controlled.
- 22. (previously amended) The method of claim 16, wherein the selection of the subset of reels for use in determining a game outcome computer controlled.
- 23. (original) The method of claim 16, wherein the plurality of reels are video representations of physical reels.
- 24. (original) The method of claim 23, further comprising:

randomly changing the position of the selected reels after the removing of the non-selected reels.

- 25. (original) The method of claim 16, wherein the gaming method is used as a bonus game in conjunction with an underlying primary game.
- 26. (original) The method of claim 23, wherein a winning game outcome in the bonus game results in a prize that is added to a prize won in the underlying primary game.

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- 27. (original) The method of claim 23, wherein a winning game outcome in the bonus game results in multiplying a prize won in the underlying primary game.
- 28. (original) The method of claim 23, wherein a non-winning game outcome in the bonus game reduces a prize won in the underlying primary game.
- 29. (original) The method of claim 23, wherein a non-winning game outcome in the bonus game includes at least the possibility of losing a prize won in the underlying primary game.
- 30. (original) The method of claim 16, wherein the gaming method is used as a primary game.
- 31. (currently amended) A gaming method for playing a reel selection slot machine, the method comprising:

spinning a plurality of reels, each reel displaying game symbols thereon;
selecting a subset of the <u>currently</u> spinning reels for use in determining a game outcome;
juxapositioning the selected reels to eliminate any non-contiguous positioning of the
selected reels resulting from interstitial location of non-selected reels; and

stopping the subset of the currently spinning reels; and

determining if the selected <u>subset of reels</u> produce a winning game outcome, and awarding a prize if a winning game outcome is achieved.